

CHAPTER 17



Transactions

Practice Exercises

- 17.1 Suppose that there is a database system that never fails. Is a recovery manager required for this system?
- 17.2 Consider a file system such as the one on your favorite operating system.
- What are the steps involved in the creation and deletion of files and in writing data to a file?
 - Explain how the issues of atomicity and durability are relevant to the creation and deletion of files and to writing data to files.
- 17.3 Database-system implementers have paid much more attention to the ACID properties than have file-system implementers. Why might this be the case?
- 17.4 What class or classes of storage can be used to ensure durability? Why?
- 17.5 Since every conflict-serializable schedule is view serializable, why do we emphasize conflict serializability rather than view serializability?
- 17.6 Consider the precedence graph of Figure 17.16. Is the corresponding schedule conflict serializable? Explain your answer.
- 17.7 What is a cascadeless schedule? Why is cascadelessness of schedules desirable? Are there any circumstances under which it would be desirable to allow noncascadeless schedules? Explain your answer.
- 17.8 The **lost update** anomaly is said to occur if a transaction T_j reads a data item, then another transaction T_k writes the data item (possibly based on a previous read), after which T_j writes the data item. The update performed by T_k has been lost, since the update done by T_j ignored the value written by T_k .
- Give an example of a schedule showing the lost update anomaly.

- b. Give an example schedule to show that the lost update anomaly is possible with the **read committed** isolation level.
- c. Explain why the lost update anomaly is not possible with the **repeatable read** isolation level.
- 17.9** Consider a database for a bank where the database system uses snapshot isolation. Describe a particular scenario in which a nonserializable execution occurs that would present a problem for the bank.
- 17.10** Consider a database for an airline where the database system uses snapshot isolation. Describe a particular scenario in which a nonserializable execution occurs, but the airline may be willing to accept it in order to gain better overall performance.
- 17.11** The definition of a schedule assumes that operations can be totally ordered by time. Consider a database system that runs on a system with multiple processors, where it is not always possible to establish an exact ordering between operations that executed on different processors. However, operations on a data item can be totally ordered.
- Does this situation cause any problem for the definition of conflict serializability? Explain your answer.

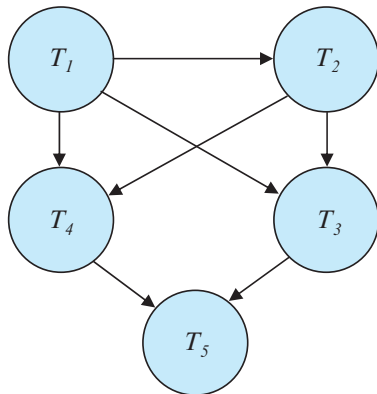


Figure 17.16 Precedence graph for Practice Exercise 17.6.